Global meets local
Designing with and for children in a changing world

Summary Programme
24th June 2021 to 30th June 2021

https://idc.acm.org/2021/
Pre-Conference Agenda

June 24, 2021
Doctoral Consortium

June 25, 2021
Workshop 6: Children, Robots, & Virtual Agents: Present and Future Challenges

June 26, 2021
Course 2: Introducing the CCI UX Playbook
Workshop 2: Translational IDC: Bridging the IDC Research-Practice Gap
Workshop 3: Participatory Design of the World’s Largest DPDProject with Children
Workshop 4: Justice Centered Design Engagements with Children & Teens: What’s at Stake, the Actions we Take
Workshop 8: Designing Games for and with Children. Co-design Methodologies for playful activities using AR/V
Workshop 10: Smart Toys++: Exploiting the Social Connectedness for Playing and Learning

More info at https://idc.acm.org/2021/full-program/

June 27, 2021
Workshop 5: 5th KidRec Workshop: Search and Recommendation Technology through the Lens of a Teacher
Workshop 7: Developing Ideas & Methods for Supporting Whole Body Interaction in Remote CoDesign with Children
Workshop 9: Child-Computer Interaction in the Global South: Designing for Children on the Margins
Course 1: Crafting Sound: Simple Sonic Interfaces for Education and Creation

**14:00 UTC | 17:00 EEST | 19:00 PKT | 00:00 (+1) AEST | 07:00 PDT**

**Welcome to IDC 2021**
Live welcome by the IDC 2021 General Conference co-Chairs and introduction of the conference structure and program.

**Broadcast:**
1.1. Designing for Learning & Engagement - A
1.2. Diversity, Equity, Inclusion, Collaboration
1.3. Participatory Design and Co-Design

Special thanks to our sponsors & supporters:
## Day 1: June 28, 2021

### 14:00 UTC | 17:00 EEST | 19:00 PKT | 00:00 (+1) AEST | 07:00 PDT
**Welcome to IDC 2021**
Live welcome by the IDC 2021 General Conference co-Chairs and introduction of the conference structure and program.

### 08:05 UTC | 11:05 EEST | 13:05 PKT | 18:05 AEST | 01:05 (-1) PDT
**Broadcast for Day 1:**
1. Designing for Learning & Engagement - A
2. Diversity, Equity, Inclusion, Collaboration
3. Participatory Design and Co-Design
   Session Chair: Maria Roussou & Suleman Shahid

### 14:00 UTC | 17:00 EEST | 19:00 PKT | 00:00 (+1) AEST | 07:00 PDT
**IDC 2021 Conference Opening**
Live welcome by the IDC 2021 General Conference co-Chairs and opening of the conference.

### 14:15 UTC | 17:15 EEST | 19:15 PKT | 00:15 (+1) AEST | 07:15 PDT
**Paper session live Q&A:**
1. Designing for Learning & Engagement - A
   Session Chair: Chris Frauenberger, University of Salzburg, Austria

### 14:45 UTC | 17:45 EEST | 19:45 PKT | 00:45 (+1) AEST | 07:45 PDT
**Coffee Break**

### 15:00 UTC | 18:00 EEST | 20:00 PKT | 01:00 (+1) AEST | 08:00 PDT
**Keynote Speech by Jenny Radesky:**
“Moving Beyond “Screen Time:” Advocating for a Child-Centered Digital Environment”

### 15:15 UTC | 18:15 EEST | 20:15 PKT | 01:15 (+1) AEST | 08:15 PDT
**Paper session live Q&A:**
1. Diversity, Equity, Inclusion, Collaboration
   Session Chair: Elisa Rubegni, Lancaster University, UK

### 15:45 UTC | 18:45 EEST | 20:45 PKT | 01:45 (+1) AEST | 08:45 PDT
**Coffee break, Work in Progress paper broadcast and live Q&A:**
Designing for Learning & Engagement; Physical Computing
   Session Chair: Eleni Kyza, Cyprus University of Technology, Cyprus

### 16:30 UTC | 19:30 EEST | 21:30 PKT | 02:30 (+1) AEST | 09:30 PDT
**Paper session live Q&A:**
1. Participatory Design and Co-Design
   Session Chair: Juan Pablo Hourcade, University of Iowa, USA

### 17:00 UTC | 20:00 EEST | 22:00 PKT | 03:00 (+1) AEST | 10:00 PDT
**IDC 2021 Day 1 Closing**

### 18:00 UTC | 21:00 EEST | 23:00 PKT | 04:00 (+1) AEST | 11:00 PDT
**IDC 2021 Day 2 Opening**

### 21:00 UTC | 00:00 EEST | 02:00 PKT | 07:00 AEST | 14:00 PDT
**Broadcast for Day 2:**
2.1. Designing for Learning & Engagement - B
2.2. Physical Computing for Learning
   Session Chair: Chris Quintana, University of Michigan, USA

### 22:30 UTC | 01:30 (+1) EEST | 03:30 (+1) PKT | 08:30 AEST | 15:30 PDT
**Broadcast:**
Recording of Keynote Speech by Jenny Radesky:
“Moving Beyond “Screen Time:” Advocating for a Child-Centered Digital Environment”
Day 2: June 29, 2021

**08:00 UTC | 11:00 EEST | 13:00 PKT | 18:00 AEST | 01:00 (-1) PDT**

Broadcast:

2.1. Designing for Learning & Engagement - B
2.2. Physical Computing for Learning

Session Chair: Maarten Van Mechelen, Aarhus University, Denmark

**14:00 UTC | 17:00 EEST | 19:00 PKT | 00:00 (+1) AEST | 07:00 PDT**

Welcome to Day 2

Live welcome to Day 2 by the IDC 2021 General Conference co-Chairs.

**14:15 UTC | 17:15 EEST | 19:15 PKT | 00:15 (+1) AEST | 07:15 PDT**

Paper session live Q&A:

2.1. Designing for Learning & Engagement - B

Session Chair: Sofia Papavlasopoulou, NTNU, Norway

**14:45 UTC | 17:45 EEST | 19:45 PKT | 00:45 (+1) AEST | 07:45 PDT**

Coffee Break (Children’s Design Challenge submission videos)

Session Chair: Tomoko Imai, Jiyugaokagakuen High School, Japan

**15:15 UTC | 18:15 EEST | 20:15 PKT | 01:15 (+1) AEST | 08:15 PDT**

Paper session live Q&A:

2.2. Physical Computing for Learning

Session Chair: Marie-Monique Schaper, Aarhus University, Denmark

**15:45 UTC | 18:45 EEST | 20:45 PKT | 01:45 (+1) AEST | 08:45 PDT**

Coffee break, Work in Progress paper broadcast and live Q&A:

Design Methods; Robotics and Conversational Agents; Inclusion

Session Chair: Marianthi Grizioti, National and Kapodistrian University of Athens, Greece

**16:30 UTC | 19:30 EEST | 21:30 PKT | 02:30 (+1) AEST | 09:30 PDT**

Panel: “The CCI Industry: vision & responsibilities in a changing world”

Panel Organizer & Moderator: Symeon Retalis, University of Piraeus, Greece

**17:30 UTC | 20:30 EEST | 22:30 PKT | 20:30 (+1) AEST | 22:30 PDT**

IDC 2021 Day 2 Closing

**21:00 UTC | 00:00 EEST | 02:00 PKT | 07:00 (+1) AEST | 14:00 PDT**

Broadcast for Day 3:

3.1. Robots & Conversational Agents
3.2. Games & Play

Session Chair: Katerina El Raheb, National & Kapodistrian University of Athens, Greece
### Day 3: June 30, 2021

#### 08:00 UTC | 11:00 EEST | 13:00 PKT | 18:00 AEST | 01:00 (-1) PDT

**Broadcast:**

3.1. Robots & Conversational Agents
3.2. Games & Play
Session Chair: Cristina Sylla, University of Minho, ITI/LARSyS, Portugal

#### 14:00 UTC | 17:00 EEST | 19:00 PKT | 00:00 (+1) AEST | 07:00 PDT

**Welcome to Day 3**

Welcome to Day 3 by the IDC 2021 General Conference co-Chairs.

#### 14:15 UTC | 17:15 EEST | 19:15 PKT | 00:15 (+1) AEST | 07:15 PDT

**Paper session live Q&A:**

3.1. Robots & Conversational Agents
Session Chair: Marientina Gotsis, University of Southern California, USA

#### 14:45 UTC | 17:45 EEST | 19:45 PKT | 00:45 (+1) AEST | 07:45 PDT

**Coffee break, Work in Progress paper broadcast and live Q&A:**

Games and play
Session Chair: Stefania Druga, University of Washington, USA

#### 15:30 UTC | 18:30 EEST | 21:00 PKT | 02:00 (+1) AEST | 09:00 PDT

**Panel:** “IDC for Gender Balance: How can we engage more girls in informatics?”
Panel Organizer & Moderator: Monica Landoni, Università della Svizzera italiana, Switzerland

#### 16:30 UTC | 19:30 EEST | 21:30 PKT | 02:30 (+1) AEST | 09:30 PDT

**Paper session live Q&A:**

3.2. Games & Play
Session Chair: Sumita Sharma, University of Oulu, Finland

#### 17:00 UTC | 20:00 EEST | 22:00 PKT | 03:00 (+1) AEST | 10:00 PDT

**Coffee Break** (Children’s Design Challenge submission videos)
Session Chair: Vicky Charisi, European Commission JRC, Spain

#### 17:30 UTC | 20:30 EEST | 22:30 PKT | 03:30 (+1) AEST | 10:30 PDT

**Keynote Speech by Morgan Ames**


#### 18:30 UTC | 21:30 EEST | 23:30 PKT | 04:30 (+1) AEST | 11:30 PDT

**IDC 2021 Awards**

Full papers, Short papers, Works in Progress, Design Challenge

#### 18:45 UTC | 21:45 EEST | 23:45 PKT | 04:45 (+1) AEST | 11:45 PDT

**IDC 2021 Closing Ceremony**

#### 22:00 UTC | 01:00 (+1) EEST | 03:00 PKT | 08:00 (+1) AEST | 15:00 PDT

**Broadcast:**

Recording of **Keynote Speech** by Morgan Ames
